



3rd – 4th Grade

1. Goal is 10'
2. Ball size is 28.5" (intermediate size)
3. Foul line is 13 feet (blue line).
4. **Four quarter game with 6 minute quarters.** Clock will stop for timeouts, dead balls, and injury timeouts. One minute interval between quarters and 4 minute half time. Continuous clock at any point throughout the second half if a team is winning by **15 points**.
5. Teams may be called for delay of game for not hurrying on substitutions, dead balls, and free throws. The first violation will result in a warning. Any subsequent violations will result in one technical foul shot and possession of the ball.
6. **No backcourt defense until fourth quarter.** Team clearly losing possession of ball must drop back on defense and may not challenge offense until offense crosses center line completely (body and basketball). **The first two violations of back-court defense rule will result in a warning and the offense taking the ball out of bounds. Any subsequent violation will result in the offense shooting one technical free throw and retaining possession.**
7. Out of bounds plays being passed from front court to back court can be contested by the defense if the ball had previously advanced over the center court.
8. Overtime period is 2 minutes. If still tied after 2OT, the 3rd overtime will run untimed and will end on the first scoring play (sudden death).
9. **Each team will have 2 full time outs per half. Overtime - each team will have 1 extra time out.**
10. 3-pointers will be counted.
11. The offense may only stay in the lane for 5 seconds.
12. **Man to Man Defense.** Players must stay within arm's length of his/her man below three point line "Top of Key". No sagging in key/zone play. Judgement of calls is reserved to that of the officials.
13. Head coaches are responsible for the conduct of all personnel on their bench. A team may only have one coach standing at any given time.

14. All players must play one-half of each of the first three quarters regardless of the number of players. **If a player plays an entire quarter, he/she must sit the first half of the next quarter (including 4th).** Teams may substitute in the first three quarters at the halfway mark of a period, or between periods. **Open substitution is allowed in fourth quarter.** Score keeper will notify the teams of the halfway break of the first three quarters.

PLAYING REQUIREMENTS

***Teams must have five players in a game at all times unless players are not available due to injury or disqualification.**

***All other high school basketball rules will apply.**

***Any player or coach that receives 1 technical foul in one game will be ejected from the game. The MSMC Parks and Recreation staff will determine any further action. MSMC Parks and Recreation staff reserves the right to use judgment in the cases of fighting or behavior problems.**

***A team may only have one coach standing at any given time.**

***Teams must have five players to begin a game. A 5 minute grace period will be given. If four players are present, teams may play a 4 on 4 game, with the team with more players receiving a forfeit win.**

Edited: January 2018